



Bolingbrook Raiders 2009 Soccer Festival Rules

All games shall be played in accordance with the Laws of the Game observed by the USYSA/USSE/FIFA/IYSA with the exceptions noted below.

ON SITE REGISTRATION/PAPERWORK FRIDAY NIGHT:

Registering your players and team can be done prior to the tournament through the mail, just mail your registration paperwork to P.O. box 1582 Bolingbrook, Illinois, 60440-7294, or email it if preferred to scott.mueller@cetco.com. Teams who use the early mail/email registration program only need to present the player cards 1 hour before their first game to complete registration. Registration paperwork must be received prior to August 22 in order to have an expedited on-site registration sign in. For those received after August 22nd, or for those desiring to bring paperwork to on-site. All teams must be registered Friday night. Those teams that didn't register through the mail/email must register with the Raiders Festival Friday night September 4th 6-9pm at the Lily Cache Sport Complex Fields, located just West of Weber Rd, on Hassert Rd. in Bolingbrook. Please see Maps!! Teams playing Friday night must register no less than 1 hour before the team's first game at the tournaments headquarters.

Teams must supply the following at registration:

- 1) Submit (readable) copy of the IYSA/USYSA State Players Approved Roster form and Tournament Roster form.
- 2) Submit (readable) copies of all your players Emergency Medical Release forms (EMR) for each player.
- 3) Show approved player passes which will be matched against its roster. Player passes older than 2 years will not be accepted and players will not be allowed to play.
- 4) Submit all Guest player forms.
- 5) Show all coaches passes (ref. player roster form).

GAME SCHEDULE:

Raiders Soccer Festival games will be played on Friday night 9/4/09 through Monday 9/07/09 as follows: Friday night games will be for local teams or teams requesting based on the amount of teams. Saturday & Sunday will be played by everyone, 1 or 2 games on Saturday and/or 1 or 2 games on Sunday. Monday, Labor Day, will be used only for rescheduled games due to severe weather conditions or other unforeseen events. All teams will play a min. of 3 games.

ELIGIBILITY:

- 1) U-8 & U-9 will be allowed a maximum of 12 players per team including 3 guest players. Guest player forms are required. Teams will play 6v6
2. U-10 teams will be allowed a maximum of 14 players per team including 3 guest players. Guest player forms are required. Teams will play 7v7
- 3) U-11 and U-12 teams will be allowed a maximum of 14 players per team including 3 guest players. Guest player forms are required. Teams will play 9v9
- 3) U-13 through U-18 teams will be allowed a maximum of 18 players per team including 3 guest players. Guest player forms are required. Teams will play 11v11
- 4) U-19 teams will be allowed a maximum of 22 players per team including 3 guest players. Guest player forms are required. Teams will play 11v11
- 5) Teams may not play up against older divisions unless approved by Tournament/Festival Director.
- 6) Boys Recreational & League teams U8 - U14.
- 7) Girls Recreational & League teams U8 - U19.

PRE-GAME CHECK IN

Player and coaches passes will be checked and held by the Field Marshall. Please be checked in fifteen (15) minutes before game time. It is the Coaches responsibility to check the Competition Results Board before and after each game, to be certain there are no game schedule changes that may impact your team.

HOME TEAM:

The 1st named team is the home team. Home team will receive the ball in the first half, Visitors will get field choice. In case of uniform color conflict, the home team must change to an alternate color. Jerseys must be numbered. Goalkeeper's uniform must be different from teammates.

DURATION OF GAMES

U-8 thru U-10 2X20 minute halves

U-11 thru U-13 2X25 minute halves

U-14 thru U-16 2X30 minute halves

U-17 thru U-19 2X35 minute halves

The game clock will not be stopped because of injury to any player unless, at the discretion of the referee. The injured player must be removed from the field by medical personnel ASAP. Due to the time allowed for the completion of all games, the clock must run continuously. Half times for all games are 3 minutes in duration. Referee's time will be final! There shall be no dissent between players, fans and/or coaches and the referees. Questioning a referee is considered dissent. All coaches are responsible for soliciting the support of their fans in monitoring this policy. Any player or coach ejected from a game will be ineligible to participate in the next scheduled game! Any fan ejected from a game must leave out of site of the game or park! All Players, Coaches or Fans ejected will be reviewed by Tournament Director if additional action should be taken. Team coaches will only be allowed to schedule (2) teams for a "no game conflict". We recommend teams have (1) Head Coach and (2) Assistant coaches. All coaches must have proper league identification.

SUBSTITUTION

Substitutions are unlimited and on the fly. Exiting and entering of the game must be at the centerline of the field only.

GAME BALLS

Boys and Girls U-8 divisions shall use a #3 ball. Boys and Girls U-9 through U-12 divisions shall use a #4 ball. U-13 and higher shall use a #5 ball. Game Ball is supplied by the Tournament/Festival Field Marshall. If a game ball is not available, then the Home team shall furnish the game ball, if none are available than the visiting team furnishes a game ball. The Game Referee will make the final ball selection approval.

WEATHER AND EMERGENCY CHANGES

Where necessitated by weather or other emergency, the tournament committee shall have the authority to:

- 1) Relocate/reschedule any game
- 2) Reduce by up to half, the duration of the game
- 3) Cancel preliminary games that have no bearing in deciding the group winner.
- 4) Decide the final tournament standings and trophy winners by points.
- 5) Move penalty kick to another field to avoid delay of the next game
- 6) If a game is stopped or suspended by the referee due to weather conditions beyond the scheduled ending time for the game, the game shall be considered "completed". The score at the time of game stoppage will be recorded as "final".
- 7) If any un-played game has to be canceled (other than a forfeit) due to weather conditions or other unforeseen events, the game will be recorded as a 3 to 3 tie for the purpose of establishing group standings. The Tournament Committee will decide any circumstances that arise during the tournament which are not covered by these rules and their decisions will be final.

8) In case of Lightning, games will be delayed at least 30 minutes or more until the Director of Tournaments re-starts games. Teams need to take shelter immediately once the horn is blown stopping play. The horn will blast three short times to notify the fields are reopened.

SCORING, STANDINGS, AND TIE BREAKERS

The winning Teams coach will be required to get the game card from the referee, and bring it back to the Headquarters tent.

Games in the preliminary rounds will be scored with 6 points for a win, 3 points for a tie, 1 extra point for a differential of 3 goals or more (i.e.: 3-0, 4-1, 5-2 etc.) and 0 points for a loss. One point will be allowed for each goal scored, up to a maximum of 3 points per game including the losing team (max. points per game 10). If teams tie 0 to 0 then both teams will receive only 3 points. In the event of a tie in deciding group positions, the following criteria will be used to break the tie in this order: Head to head competition, most games won fewest goals against, most goals for, penalty kicks as defined by the tournament overtime rules

SCORING NOTE: There is no point for a shutout; instead there is a point for a 3 goal differential. The rationale for this is we want the coaching staffs to play as many players as possible in the tournament. As an example: should your team build a lead of 4-0 it is our hope you will sub in players to get more playing time in lieu of your first team since the extra point is based on differential and not a shutout. BSC suggests this because as a season kick off tournament, we want to see as many players play as possible.

OVERTIME

In the event of a tie in Playoff and Championship games:

- 1) Winner will be determined by penalty kicks
- 2) Each team will designate five (5) players to take alternate kicks. The best out of five is the winner. If still tied, alternate penalty kicks will be taken by the remaining players until the tie is broken

NOTE: ONLY THOSE PLAYERS ON THE FIELD AT THE END OF THE GAME ARE ELIGIBLE TO TAKE PENALTY KICKS.

FORFEITS

- 1) A minimum of seven (7) players constitutes a team to start or continue a game. For teams U-10 & U-11 minimum of seven (7) players are allowed. For U-8 & U9 minimum of four (4) players are allowed.
- 2) If a team has less than the (min. req'd.) players to start a game, it will be granted a five (5) minute grace period before forfeiting.
- 3) In the event of a forfeit, the winning team will be awarded the maximum points available of 10. Forfeited teams will receive zero (0) points and be reviewed by the Tournament Director if further action should be taken.

FAILURE TO SHOW AND COMPLETE THE GAME

Any team quitting the field of play before the conclusion of any game is automatically disqualified from the tournament. The current game in play will be recorded as a forfeit. Any club whose team fails to show for any game will be banned for five (5) years from participating in the tournament (enforced by IYSA/USYSA).

PLAYERS EQUIPMENT

USYSA and FIFA rules on equipment apply. Referees have the final approval as to safety.

PROTESTS

All referee decisions are final. \$100 protest fee. Protest must be filed in writing with Tournament Director within one (1) hour of game completion. If protest is upheld the fee will be refunded. Protest forms available at the Tournament Headquarters.

PLAY-OFF PROCEDURES & AWARDS:

U-10 through U-19 AGE DIVISIONS

The first place team from each four or five-team bracket will play each other in the Championship Game. There will be no game for 3rd place. Example: Boys U-14 Division, the winner of the Green bracket will play the winner of the White bracket for the division Championship. When there are 3 groups, then group winners and a wild card team with the next highest points will play semi-final games and a single Championship Game. In the event that there are not enough teams to make up 2 divisions, then the one group will be playing a round robin, all will be playing 3 or 4 games. 1st & 2nd place will be determined by points.

Championship Game or Playoff Tie Breakers for U-10 through U-19 Teams: In case of a tie after regulation time, the teams shall take penalty kicks in accordance with FIFA rules to determine the winners. Penalty kicks shall be taken as directed by the referee. **NO PLAYOFF OR CHAMPIONSHIP GAMES FOR U-8 OR U-9 AGE DIVISIONS!** U-10 through U-19 Age Divisions will receive 1st and 2nd place individual awards and team trophy. The awards will be presented upon completion of the championship game at the tournament headquarters. U8 & U9 Players will not have standings or a championship/playoff games, all players will receive a participation medal.

TEAMS AND SPECTATORS LOCATION

Players and coaches of both teams shall occupy the same side of the field. The home team shall be to the right and visitors to the left of the half way line. Spectators shall occupy the opposite side of the field across from the team they support.

CANCELLATION OF OUR TOURNAMENT AND REFUNDS

If the entire tournament has to be canceled prior to the commencement of any scheduled games due to inclement weather conditions or other reasons, teams will be refunded the full amount of the entry fee. If weather conditions require the cancellation of games during or after the first or second round of play, the teams will be refunded at a prorated amount of their entry fee based on the number of games played. No refund will be issued when teams play 3 games. Monday will be used only if needed when Saturday or Sunday has bad weather cancellations.

ENTRY FEE

Festival costs are U8 & U9 = \$350, U10 - U12 = \$450, U13 - U19 = \$500. For applications received after Aug. 15th, 2009 there is a \$60 late charge. Checks/Money Orders payable to: Bolingbrook Soccer Club or BSC and will be deposited when received. The entry fee will be forfeited if your team withdraws from the festival after acceptance. Teams not accepted will receive full refund with letter of notification. Early Applications, Multi-Team and Returning Team discounts: Team Applications

Early Applications, Multi-Team and Returning Team discounts: Team Applications received prior to August 1st will receive a \$25.00 discount, 5 Teams or more from the same club will receive a \$15.00 discount for each team and returning teams will receive a \$15.00 discount. Please note in the application that you are returning team, or that you have multiple teams.

BSC's Soccer Festival has additional pricing programs available for clubs looking to bring 5, 10 or 20+ teams to the tournament. Please contact the tournament director at smueller@bolingbrooksoccerclub.org for more information.

APPLICATIONS

Applications are online. Please see our website to complete the application. Entry fees for applications must be received within 6 business days of submission of the online application.

Please go to our web site: www.bolingbrooksoccerclub.org/traveling/tourney

Scott Mueller (Tournament Director)

Home Phone 630-886-0415; cell phone 630-886-0415 or Email: scott.mueller@cetco.com

Application mailing address:
Bolingbrook Soccer Club Tournament
P.O. BOX 1582
Bolingbrook, IL. 60440-7294